

Chapter 3: Laws of Motion

Force and Its Types

What is Force?

- A physical cause that can change (or tends to change) the size, shape, or the state of rest/motion of a body.
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Types of Forces

1. Contact Forces

- **Frictional Force:** Opposes motion between two surfaces in contact.
- **Normal Reaction Force:** Upward force exerted by a surface to support the weight of an object.
- **Tension Force:** Force transmitted through a stretched string or rope.
- **Restoring Force:** Spring's tendency to return to its original shape.
- **Collision Force:** Equal and opposite forces during impact between bodies.

2. Non-Contact Forces

- **Gravitational Force:** Attractive force between any two masses.
- **Electrostatic Force:** Force between charged particles.
- **Magnetic Force:** Force between magnetic poles.

General Nature of Non-Contact Forces:

1. Gravitational force is always attractive.
 2. Electrostatic and magnetic forces can be attractive or repulsive.
 3. Magnitude $\propto 1 / (\text{distance})^2$.
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Newton's Laws of Motion

First Law (Law of Inertia)

- A body remains at rest or in uniform motion unless acted upon by an external force.
- **Inertia:** Resistance to change in state.
- **Mass is a measure of inertia.**

Types of Inertia:

- **Inertia of Rest:** Tendency to stay at rest.
- **Inertia of Motion:** Tendency to stay in motion.

Second Law

- Force $\propto$ mass $\times$ acceleration $\rightarrow \mathbf{F} = m\mathbf{a}$
- **Momentum (p)** = mass $\times$ velocity $\rightarrow \mathbf{p} = m\mathbf{v}$
- **Force** = Rate of change of momentum $\rightarrow \mathbf{F} = \Delta\mathbf{p}/\Delta t$
- **SI Unit of Force:** Newton (N)
 $1 \text{ N} = 1 \text{ kg} \times 1 \text{ m/s}^2$

Examples: Catching a ball, landing on sand, glass falling on carpet vs floor.

Third Law

- For every action, there is an equal and opposite reaction.
- **Action and reaction** act on **different bodies**.

Examples: Book on a table, pushing a wall, firing a bullet.

Universal Law of Gravitation

- Every object attracts every other object:

$$\mathbf{F} = \frac{GMm}{r^2}$$

- $G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$ (Universal Gravitational Constant)
 - G is independent of the medium, mass, or distance.
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Force and Acceleration Due to Gravity

Force due to Gravity:

- For mass **m**:

- $$\mathbf{F} = \frac{GMm}{r^2} = \mathbf{mg}$$

→ Earth attracts 1 kg with **9.8 N**.

Acceleration due to Gravity (g):

$$\mathbf{g} = \frac{GM}{R^2} = 9.8 \text{ m/s}^2$$

- Same for all bodies.
- Vector quantity directed downward.

Free Fall and Motion Under Gravity

If **u = 0** (freely falling body):

- $v = gt$
- $s = \frac{1}{2} gt^2$
- $v^2 = 2gs$

If thrown upward:

- $v = u - gt$
 - $s = ut - \frac{1}{2} gt^2$
 - $v^2 = u^2 - 2gs$
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Mass vs Weight

Mass	Weight
Amount of matter in a body	Force with which Earth attracts it
SI unit: kg	SI unit: Newton (N)
Scalar	Vector
Constant everywhere	Varies with location (due to g)

Gravitational Units of Force

- 1 kilogram-force (kgf) = 9.8 N
 - 1 gram-force (gf) = 980 dyne
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